



# DANIEL ZEA A.

ARCHITECT AND RENDERIST

## PROFESSIONAL PROFILE

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Colombian architect from De Lasalle University with knowledge in 3D modeling, rendering, construction techniques, design and collaborative work. With skills in modeling and virtual simulation of projects, management of design software such as CAD-REVIT-3DsMAX-SKETCHUP-UNREAL ENGINE-TWINMOTION, as well as management of rendering programs and projection of architectural objects.

## CONTACT

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#2a-31

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 314 402 607

## EDUCATION

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Universidad de Lasalle  
Architect and renderiste

## SKILLS

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- ENGLISH LEVEL B2 (WRITTEN AND VERBAL)
- KNOWLEDGE 3DS MAX/UNREAL ENGINE/REVIT/SUITE ADOBE

## ABILITIES

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- Strong knowledge of 3ds Max and Photoshop.
- Ability to grasp new tools, programs and systems quickly.
- Strong communication and time management skills.
- Able to prioritize and multi-task.

